

Appendix 6a - How to report a concern

- 1. Elected members, suppliers, contractors, partners, joint ventures and the general public are encouraged to report concerns through any of the routes identified below.
- 2. An individual wishing to report a concern relating to fraud or bribery may wish to stay anonymous. Whilst concerns raised anonymously will be considered and assessed, it is often vital to speak to the source of a concern to obtain additional information once an investigation has started. Therefore, we request that contact details are provided wherever possible.
- 3. Please do not carry out any additional investigation once a concern of fraud is identified. Failure to follow appropriate investigative procedures may result in valuable evidence becoming unusable in pursuit of criminal sanctions.
- 4. Employees of the Council wishing to raise a concern should also consider reading the Council's whistleblowing policy.

S151 Officer, County Treasurer, Rob Salmon via Chief Internal Auditor (and Money Laundering Reporting Officer)	Debbie Harris Email: <u>deborah.harris@staffordshire.gov.uk</u> Tel: 01785 276406
Audit Manager – Fraud (Deputy Money Laundering Reporting Officer)	Dave Fletcher Email: <u>david.fletcher@staffordshire.gov.uk</u>
External Audit (Ernst and Young)	Ernst and Young LLP No. 1 Colmore Square, Birmingham, B4 6HQ
Online	How to report a fraud concern - Staffordshire County Council
Integrity Hotline Voicemail (See below guidance)	0800 731 1890
Email	<u>fraud@staffordshire.gov.uk</u>

What to consider when reporting a fraud or bribery:

- 5. If you choose to remain anonymous, please take time to include as much detail as possible when reporting a concern. Where appropriate, and if known, the following details could help instigate an investigation:
 - Where the fraud took place
 - How the fraud took place
 - When the fraud took place (or timeframe from when fraud may have started)





- Who is committing the fraud/briberyWho else may be implicatedThe approximate value of the concern

